

# SOFIA YANEZ PERTEAGUDO

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London, UK

I'm a 3D Artist & Architectural Designer who merges technology with culture to create innovative design solutions. I hold a BA and a Master's in Architecture, specialising in Digital Environment Design. My work focuses on cultural and environmental preservation, using spatial technology to address social issues. Through game engines and 3D modelling, I craft powerful visual narratives and digital spaces that serve as both design tools and visualisations.

## EDUCATION

2021- **MA Architecture at Royal College of Art, London**

2023 Specialised in Digital Environments Design.

-Dissertation: *CryptoBabylon*, about *Decentralisation and Ownership*.

- Essay: *Galician Ugliness: Un-drawn Interventions in the Landscape*.

-Projects:

• **The River Forgetfulness. Decentralising the Galician Landscape**, RCA, London

-Designed a full 3D environment in Unreal Engine 5, modelling all assets and materials.

-Developed Blueprints, UI/UX interactions, and integrated Photogrammetry.

-Web-based deployment using Three.js, JavaScript and GitHub.

-Live project: <https://artkhe.github.io/riverforgetfulness/>

• **Alborada. A Post-Industrial Galician Landscape**,

RCA, London

-Designed community-driven spatial and environmental visualizations.

-Used Blender, 3D sculpting, QGIS, Photoshop & Illustrator

• **Green Desert**, RCA, London

-Designed a full 3D environment in Unreal Engine 5, modelling foliage and landscape megamaterials.

• **Plane Pollution: A workshop together with Back to Earth**, The Albany, London

-Curated and designed the workshop in collaboration with the **Serpentine Gallery** as part of the Metabolic Selves Studio Group.

2017- **BA(Hons) Architecture at University of**

2020 **Westminster, London**

-Dissertation: *The Implications of the Change in Meaning of Phenomenology*.

## SKILLS

### Software

Unreal Engine 5  
Rhinoceros  
Blender  
QGIS  
AutoCAD  
Adobe Suite  
GitHub  
(HTML,JS,CSS)  
Three.js, Mapbox

### Analog

Photogrammetry  
Technical hand  
drawing  
Model Making  
Casting  
Laser cut  
3D Print + CNC

### Languages

Spanish Native  
Galician Native  
English  
Professional  
French Basic  
Portuguese  
Basic

## EXPERIENCE

02. **Technical Artist & Urban Designer**

2024- **at Cross Works**, London, UK

Pres -Designed immersive digital experiences for masterplan projects in Unreal Engine 5 (VR & Desktop).  
-Developed real-time Digital Twins integrating GIS data and 3D visualisation.  
-Created custom 3D assets, materials, and textures for in-house R&D projects.  
-Worked on an AR mobile app, exploring interactive 3D experiences.

05. **3D Artist & Architectural Designer (RIBA Part 1)**

2021- **at JRL**, London, UK

09. -Specialized in 3D modelling of construction details and 2D technical drawings for *One Thames City*, Vauxhall project.  
2022 -Created highly detailed 3D representations to support complex on-site construction solutions.  
-Coordinated international teams, improving remote workflow and problem-solving.

01. **3D Artist & Architectural Designer**

2020- **at F3 Architects**, London,UK

02 -Focused on 3D modeling and visualization for the Tottenham Hotspur Training Centre.  
2020 -Modelled and rendered interior environments for stadium hospitality areas.  
-Used Rhino, Blender and Unreal Engine to develop visuals.

## AWARDS & PUBLICATIONS

2025 **Blog Fundacion Arquia**

Digital Publication, Spain

2023 **Newspaper Article at La Opinión**

Regional branch of *El País*, A Coruña, Spain

2023 **Internal nomination to RIBA Silver Medal 2023**

Royal College of Art, London, UK

2023 **RCA Nomination to OLYPMARTS**

Athens, Greece

2020- **End-of-Year Catalogues: OPEN2019, OPEN2020**

2019 University of Westminster, London, UK

2019 **Manolo Vilariño Exhibition Curation**

Collab. Alfredo Gonzalez, Museum of Fine Arts A Coruña

2015 **2nd Prize in National Maths and Statistics Championship**

Madrid, Spain

## REFERENCES

**Prof. Margarida Waco**, [margarida.waco@rca.ac.uk](mailto:margarida.waco@rca.ac.uk)

Tutor, Architectural Design Studio, Royal College of Art

**Prof. Imani Jacqueline Brown**, [imani.j.brown@rca.ac.uk](mailto:imani.j.brown@rca.ac.uk)

Associate Lecturer, Royal College of Art. Research Fellow, Forensic Architecture. Phd Candidate.

**Matthew Schalcher**, [matthew@cross-works.co.uk](mailto:matthew@cross-works.co.uk)

Senior Associate at CrossWorks.

\*Please click on the [hyperlinks](#) for more information