

There are 5 clusters/groups of trees. The Trees are communicating with each other before player arrival.

Speaking a silent language. The language is represented through colourful auras and different representations of fire.

(In the background, sea wind smoothly shaking the trees together with seagull language playing)

Each tree says a sentence as you pass by its trigger box.

Order can be altered, freedom of interface takes part.

English:

1.1 *Are you one of those extractive humans?*

1.2 *sadness is taking over...*

1.3 *Where have the chestnuts gone?*

1.4 *And the oaks?*

1.5 *And the willows?*

1.6 *What about the birches?*

1.7 *What's your purpose here? Have you come to kill?*

1.8 *Human! What are you carrying?*

2.1 Welcome!

2.2 Question! Where is the military?

2.3 I haven't seen a human in ages! This is nice!

2.4 How can I help you?

2.5 Do you need some toilet paper?

3.1 It is what it is..

3.2 It's better this way! Agree?

3.3 If you can't understand something... you better kill it!

3.4 Safety first!

Galician:

1.1 *e Quen es ti? un dos humáns extractivos?*

1.2 *non podo coa tristura...*

1.3 *Onde foron os soutos?*

1.4 *e os carballos?*

1.5 *e os salgueiros?*

1.6 *Qué pasou cos bidueiros?*

1.7 *Qué fas a quí ? Viñeches a matere?*

1.8 *Humán! Qué levas ahí?*

Spanish:

3.1 Es la que hay...

3.2 Asi mejor! No crees?

3.3 Si no entiendes algo.. Mejor matalo!

3.4 La seguridad es lo primero!

References for Tree voices:

Ents, Lord of the rings (Communication between them)

<https://www.youtube.com/watch?v=8vjDjCv-ekM>

<https://www.youtube.com/watch?v=XzugQBkUrZk>



O bosque animado, 2000 (Communication with non-trees beings)

https://www.youtube.com/watch?v=7tsH10_049w

<https://www.youtube.com/watch?v=dzlb3CUX58s>



